
State of South Carolina
Department of Revenue
301 Gervais Street, P. O. Box 125, Columbia, South Carolina 29214

SC INFORMATION LETTER #97-4

SUBJECT: Maximum Cash Payout Per Credit
(Video Game Machines)

DATE: January 30, 1997

SUPERSEDES: All previous documents and any oral directives in conflict herewith.

REFERENCE: S. C. Code Ann. Section 12-21-2791 (Supp. 1996)

AUTHORITY: S.C. Code Ann. Section 12-4-320 (Supp. 1996)
SC Revenue Procedure #94-1

SCOPE: An Information Letter is a document issued for the purpose of disseminating general information or information concerning an administrative pronouncement.

Information Letters issued to disseminate general information have no precedential value and do not represent the official position of the Department. Information Letters designated as administrative pronouncements are official advisory opinions of the Department.

On January 28, 1997, Judge Ralph King Anderson, III of the Administrative Law Judge Division issued the attached decision concerning the maximum payout under the Video Game Machines Act. This decision upholds the longstanding administrative interpretation of the Department of Revenue in stating that “the clear meaning and intent of [Code Section 12-21-2791] is to prohibit cash payouts in excess of five cents per free game credit, and to prohibit the redemption of more than 2,500 credits per player per twenty-four hour period.”